

TOWN OF BLUE HILL

NOTICE OF INTENT

ALTER OR CONSTRUCT BUILDINGS ORDINANCE

PURPOSE

Because Blue Hill is conducting a Tax Equalization Program, because of the difficulty in maintaining assessment equity once achieved, and because state law requires each parcel or real estate be visited only every four years that this notice of intent to Alter or Construct Buildings Ordinance is hereby enacted.

SECTION 1.

Any person altering, making additions to, or constructing buildings in the Town of Blue Hill shall first file a "Notice of Intent to Alter or Construct Buildings" form with the Tax Assessors or their designated agent.

SECTION 2 - DEFINITIONS

A. Building shall mean any improvement on real estate including but not limited to dwellings, sheds, barns, decks, patios, swimming pools and all commercial and industrial structures.

B. Altering, making additions to or construction shall mean any new building or change in an existing building which increases the value of real estate by \$250.00 or more.

SECTION 3 - NOTICES

The Notices shall be filed on a form provided by the Assessors or their designated agent. The Notices shall contain the owner's name, map and lot number, the type of activity contemplated and the approximate starting and completion dates.

SECTION 4 - PENALTY

Any person who does not comply with this Ordinance shall be subject to all back taxes due plus interest charged at the maximum allowable rate, plus a penalty of \$100.00.

SECTION 5 - EFFECTIVE DATE

This Ordinance shall be effective on the date that it is passed by a Town Meeting in the Town of Blue Hill.

Attest:

[Signature]
[Signature]
John R. Barnister
Selectmen of Blue Hill

*A true Copy from March 1999 Town Meeting
Attest Jeanette L. Candage
Town Clerk*

Attest: A true copy of an Ordinance entitled "Town of Blue Hill Notice of Intent to Alter or Construct Buildings Ordinance", as certified to me by the Municipal Officers of Blue Hill on this _____ day of _____, 1990.

Rufus A. Candage
Rufus Candage, Town Clerk (Dep.)

3/2/90